

Frequently Asked Questions...

Q: Who is eSpor?

A: eSpor, Inc. is a US owned and managed business, headquartered in Denver, Colorado.

Q: What does eSpor do?

A: eSpor has been professionally designing, developing and selling sports specific software since 2004.

Q: Why eSpor?

A: Price, time savings, ease of use, customer support, location, location, location. No other product on the market is offering the depth of sport analytics in such an intuitive, affordable product. Give your program an advantage; take your team to the next level.

Q: My team/organization is under a tight budget. Are eSpor products affordable?

A: Yes, eSpor software solutions are the most affordable on the market today. We can help your program in two ways:

1. Low cost of ownership

eSpor products have a low cost of ownership with no hidden costs. Our software solutions are affordable while offering the data rich, sport specific features found in the most expensive options on the market. Our licensing includes MAC's and PC's and is convenient to share across multiple departments, saving money and adding value.

2. Fundraising opportunities

eAnalyze software is proving to be a good fundraising tool. Teams are able to access clips from multiple games, even multiple seasons to produce DVD's for players, parents and coaches. From scouting and recruiting, to gifts and end of season banquets, the revenue generated helps teams pay for the software and other program needs.

Q: How does eSpor software save time?

A: Hot key video clipping, game statistics automatically linked to video, playbook & drill animation. eSpor software allows you to coach more in less time. Clip and review film immediately after the game, drill down on game tendencies by location, player and action, and create drill and game strategy on the fly...then share it all via email.

Q: Who uses eSpor software – is it easy to use?

A: eSpor software is professional grade software for the everyday user. We have over 300 clients worldwide including high school, club, collegiate and professional teams. Visit our website at www.espor.com to see a list of active users and testimonials from coaches around the world.

Q: How does eSpor support the customer?

A: Customer service with a personal touch. We believe software is only as good as your successful use of it. Our Customer Care includes top to bottom product training, 24/7 phone and online support and automatic software upgrades. We engage our customers throughout their use of the product.

Q: Can I track players and action by location?

A: Yes. We take game analytics to another level by adding location to action and player data. Output a virtual box score of game statistics all reviewable through cutting edge field charts and graphs. Gain an advantage through location reporting.

Q: Can I export reports, field charts & data?

A: Yes. Export any one of our game analysis reports to Excel at the click of a button. Add powerful visual reports with corresponding game data to your coaching sessions.

Q: Can I review game action only?

A: Yes. eSpor's video editing and game coding allows you to capture and review only the parts of the game you want to. Save time by categorizing your clips to offense, defense for specific players. No more wasted time in the film room.

Q: Can eSpor software export video cutups?

A: Yes. Once you have clipped and categorized your film, select your video clips and export to the format of your choice - AVI, WMV, MPEG or MOV. Video file options allow for a variety of exporting; upload to the internet, store on jumpdrives & external hard drives, email directly as an attachment or burn to a DVD. Create highlight reels for individual players or for your entire team that can be viewed by any media player.

Q: Can I insert slides, images and text into my videos?

A: Absolutely. We provide powerful and useful video markup and telestration capabilities using eSpor's eChalkboard. Insert images, markup the video with text, lines and other illustrations.

Q: Can I telestrate on the video?

A: Yes. Simply pause and mark directly on the video. Telestration adds a visual coaching element to your game film review.

Q: How long does it take to clip video in PLUS?

A: As little as 30 minutes. Create a playlist of video on the fly you can review immediately after the game. Clip, review, coach. Hot keys and clip filters allow for customized playlists.

Q: How long does it take to clip & code a game in PRO?

A: eSpor allows the user to code as much or as little as you need; data in = data out. Depending on the selected set of actions, it can take ½ to 1.5 times the total game time to fully code location, player and action for a selected team.

Q: Can I code a game while it is being played?

A: Yes, we call this live coding. Coaches typically track primary/key actions while live coding, additional detail can be added later. The power of live coding is speed; immediately following a game, your video cut-up is done, simply synchronize the start of your video with the first action coded.

Q: How do I load/import game video to get started?

A: Move the digital video file onto your computer and check it in. eSpor uses the most open format of video technology in the market.

Q: Can eAnalyze import video straight from a DVD?

A: Yes. eSpor is compatible with the most popular video formats including DVD's. Current best practices are moving towards true digital video files. Portable storage is cheaper and more convenient than ever.

Q: Can I code a game in eAnalyze using multiple video files?

A: Yes. eSpor can accommodate multiple video files per game. Don't waste time and film recording over period breaks.

Q: How do you license your software?

A: eSpor licensing is controlled by a USB license key. A single key will engage any number of computers, MAC & PC. Load our software as many times as you like, don't be restricted to just one computer.

Q: Will I ever have to repurchase the software?

A: No. Customer Care subscribers are lifetime customers, automatically upgraded to all software releases.

Q: How much extra disk space does coding a game with eAnalyze use on my computer's hard drive?

A: None. eSpor software is designed to make video coding and game analysis easy and straightforward. When coding a game, eSpor creates timestamps of the video and lists them in a playlist for later recall. This makes the process of analyzing reports and reviewing game footage clean, quick and easy with no additional hard drive space required. Don't worry about file names or locations; eSpor organizes the information for you.

Q: Can I analyze data cumulatively?

A: Yes. Review multiple games for tendency reporting. Create team and player highlight reels for recruiting, scouting, banquets and gifts.

Q: Do eSpor Products run on a MAC or PC?

A: Both. Our products run on Windows (XP, Vista or 7). You can run our software on a MAC using Boot Camp or equivalent dual boot software to enable MS Windows OS boot partition.

Q: How do I know if I have the right system for your software?

A: Our software requires Windows® 2000, XP, 2003 Server or Vista and the following hardware: Minimum of Pentium® class 1GHz CPU with 512 MB of RAM (2 GB of RAM for Windows Vista).

Q: Which sports are available for eSpor software?

A: eAnalyze Pro is sport specific software for Basketball, Soccer, Lacrosse, Ice Hockey & Volleyball. eAnalyze Plus is fully customizable video editing software designed for anyone with a video review demand.